

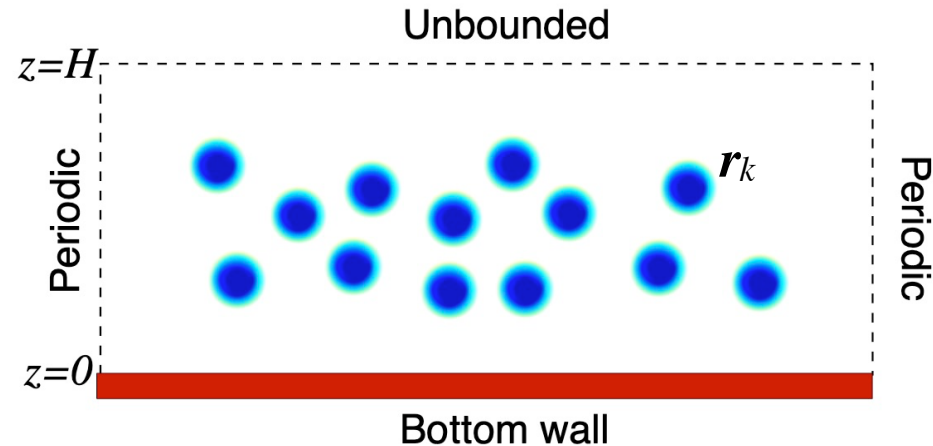
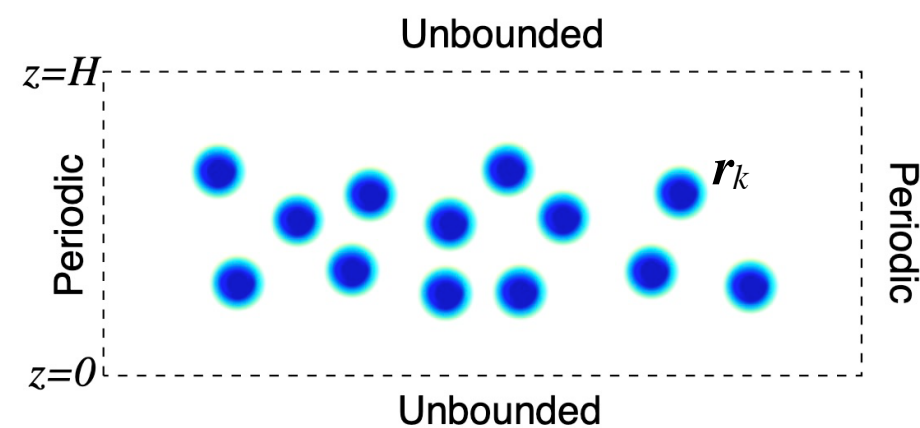
# Doubly-Periodic Algorithm for Stokes Flow

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
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# Doubly-Periodic Geometries



The Doubly-Periodic geometry (DP)  
(done by Ondrej)

The bottom wall geometry  
(goal)

 : Gaussians centered at  $r_k$  with effective hydrodynamic radius  $a$ .

- Dashed rectangle representing our actual domain of computation.
- Our method also applies to the [slit channel geometry](#) with both bottom & top walls; won't be today's topic for simplicity.

# Bottom Wall Stokes Flow

We aim to solve the Stokes equations:

$$\begin{aligned}\eta \nabla^2 \mathbf{u} - \nabla p &= -\mathbf{f} , \\ \nabla \cdot \mathbf{u} &= 0 ,\end{aligned}$$

on a doubly-periodic domain  $[x, y] \in [-L, L] \times [-L, L]$  and  $z \in [0, +\infty)$ .

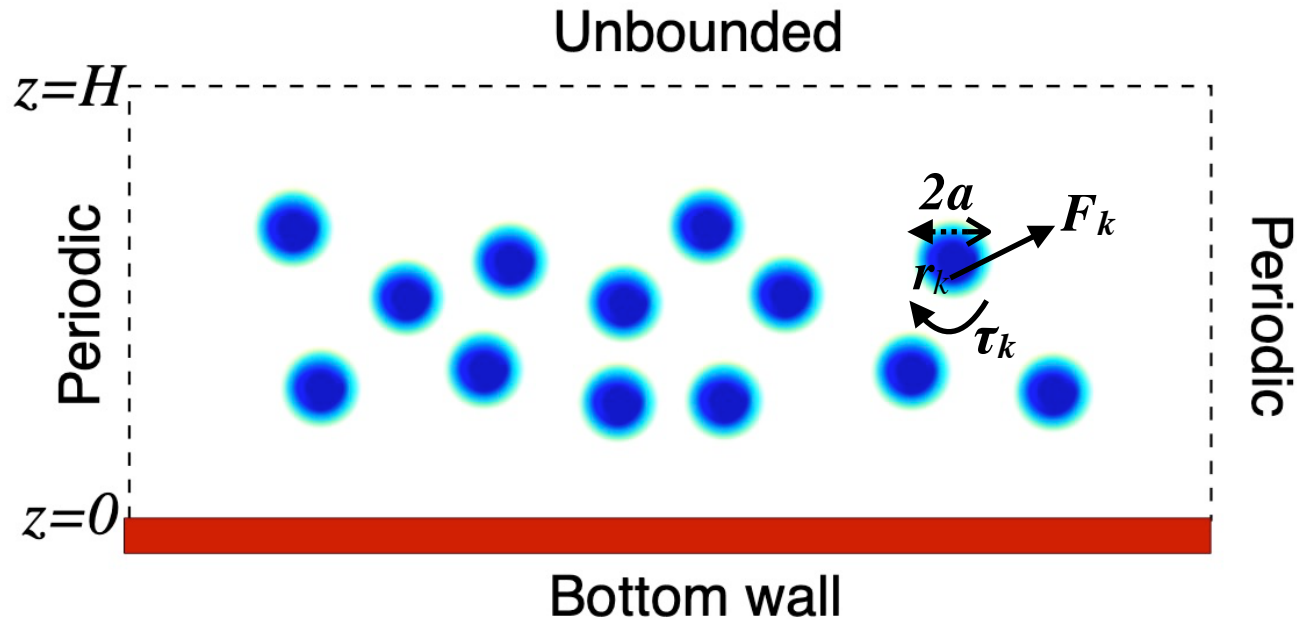
No-slip BCs on the bottom wall,

$$\mathbf{u}|_{z=0} = \mathbf{0} ,$$

where  $p$  is pressure,  $\eta$  is viscosity,  $\mathbf{u}$  is fluid velocity.

- We will focus on the no-slip BCs case, our method can also be extended to bottom wall/slit channel with an **active slip**.

# Clarifications for the model approximations



- The real system: actual particles (no fluid inside each sphere); BCs on each particle's surface. Particles will *not* overlap the wall. (Note: here we refer to particles as for colloids at mesoscopic scale; for ions the immersed particle picture is just a model.)
- The model: particles as Gaussians (fluid everywhere) with effective radii  $a$  (no point particle for Stokes). Particle velocities decided from averaging the fluid velocities near  $\mathbf{r}_k$ . Particle overlapping the wall is unavoidable in BD simulations.

# Force-Coupling Method (FCM) Formulations

In the FCM (Maxey & Patel 2001; Lomholt & Maxey 2003), the surface traction on a spherical particle of radius  $a$  is replaced by **finite, smoothly varying Gaussian** and the multipole expansion **truncated at dipole**:

$$\mathbf{f}(\mathbf{x}) = \sum_{k=1}^M \left[ \underbrace{\mathbf{F}_k}_{\text{Force}} \Delta_M(\mathbf{x} - \mathbf{r}_k) + \frac{1}{2} \nabla \times \left( \underbrace{\boldsymbol{\tau}_k}_{\text{Torque}} \Delta_D(\mathbf{x} - \mathbf{r}_k) \right) \right],$$

$\Delta_M$  and  $\Delta_D$  3D Gaussian envelopes, with standard deviations,

$$g_F = a/\sqrt{\pi} \text{ and } g_\tau = a/(6\sqrt{\pi})^{1/3}$$

- The standard deviations  $g_F$  and  $g_\tau$  are decided from the Stokes' law for a sphere with radius  $a$  translating/rotating in free-space:

$$\mathbf{F} = 6\pi\eta a \mathbf{U} \text{ and } \mathbf{T} = 8\pi\eta a^3 \boldsymbol{\Omega}$$

- FCM similar to IBM in modeling and simulation: both capture long-ranged hydrodynamic interactions.

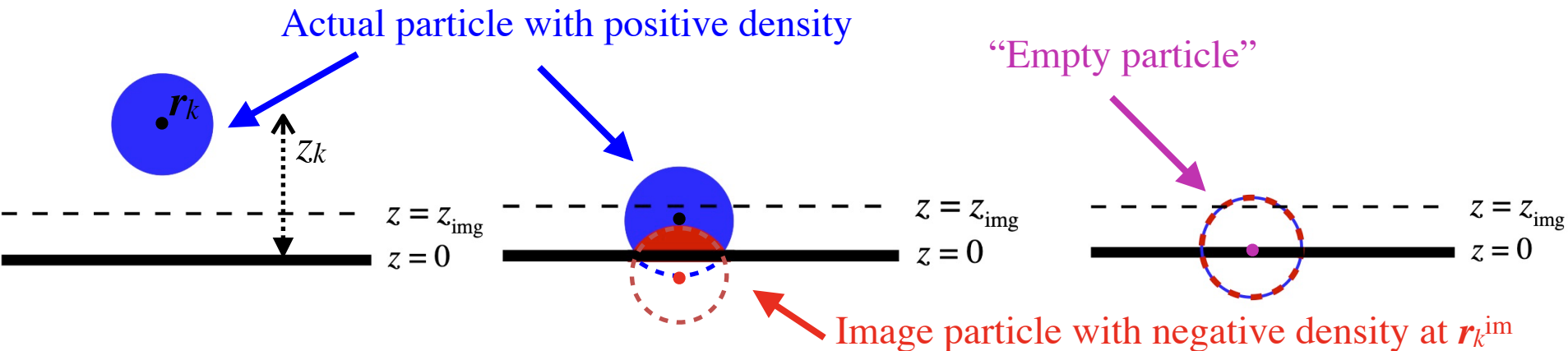
# Wall Overlap

Modification of the Gaussian envelopes that overlap the wall

$$\Delta^W(\mathbf{x} - \mathbf{r}_k) = \Delta(\mathbf{x} - \mathbf{r}_k) - \Delta(\mathbf{x} - \mathbf{r}_k^{\text{im}}), \text{ if } z_k < z_{\text{img}}$$

where  $\mathbf{r}_k^{\text{im}}$  is the particle's point of reflection about the bottom wall.

2D illustrations:



- In a Brownian dynamic simulation, overlapping the wall is unavoidable
- Ensure particle mobility goes to zero as it approaches the no-slip wall

# Mobility Matrix

Particle linear and angular velocities **interpolated** from fluid:

$$\begin{aligned} \mathbf{V}_k &= \int_{\mathbf{x}} \mathbf{u}(\mathbf{x}) \Delta_M^W(\mathbf{x} - \mathbf{r}_k) d\mathbf{x} , \\ \boldsymbol{\Omega}_k &= \frac{1}{2} \int_{\mathbf{x}} (\nabla \times \mathbf{u}(\mathbf{x})) \Delta_D^W(\mathbf{x} - \mathbf{r}_k) d\mathbf{x} . \end{aligned}$$

FCM provides a **far-field approximation** of the exact **mobility problem**:

$$\begin{pmatrix} \mathbf{V} \\ \boldsymbol{\Omega} \end{pmatrix} = \underbrace{\begin{pmatrix} \mathbf{M}^{tt} & \mathbf{M}^{tr} \\ \mathbf{M}^{rt} & \mathbf{M}^{rr} \end{pmatrix}}_{\mathbf{M}_{FCM}}^{FCM} \begin{pmatrix} \mathbf{F} \\ \mathbf{T} \end{pmatrix} ,$$

where  $\mathbf{M}_{FCM}$  is the mobility matrix.

- Mobility matrix is **symmetric and positive semidefinite** (SPD)
- We will focus on the **translation-translation mobilities** (entries of  $\mathbf{M}^{tt}$ )

# The DP + Correction Method

The Stokes problem under bottom wall geometry can be divided into two subproblems.

Subproblem #1: the “DP” problem

$$\begin{aligned}\eta \nabla^2 \mathbf{u}_{DP} - \nabla p_{DP} &= -\mathbf{f} , \\ \nabla \cdot \mathbf{u}_{DP} &= 0 .\end{aligned}$$

with periodic BCs in  $xy$  directions and **free-space BCs** in  $z$ .

Note:

- same source term  $\mathbf{f}$  as our original problem, i.e., **only particles, no wall present.**
- For bottom wall/slit channel geometries, the unbounded BCs in  $z$  can be reduced onto  $[0, H]$  through the *Dirichlet-to-Neumann map*, based on the fact that  $\mathbf{f}$  is 0 outside  $[0, H]$ .



# The DP + Correction Method

Subproblem #2: the “Correction” problem (wall correction, no particle)

$$\begin{aligned}\eta \nabla^2 \mathbf{u}_{corr} - \nabla p_{corr} &= 0 , \\ \nabla \cdot \mathbf{u}_{corr} &= 0 ,\end{aligned}$$

with periodic BCs in  $xy$  directions and  $z \in [0, +\infty)$ , and with slip BCs on the bottom wall:

$$\mathbf{u}_{corr}|_{z=0} = -\mathbf{u}_{DP}|_{z=0} ,$$

where  $\mathbf{u}_{DP}$  is the solution to the “DP” problem. By linearity,

$$\mathbf{u} = \mathbf{u}_{DP} + \mathbf{u}_{corr} , \quad \text{and} \quad p = p_{DP} + p_{corr} .$$

- The correction problem is homogeneous and can be solved **analytically**.
- The DP problem can be handled numerically through **Fourier/Chebyshev spectral method**.

# Boundary Value Problems

The DP solver (Ondrej):

Eliminating pressure  $p$  through a projection approach, take Fourier transforms in  $xy$  directions gives **Four scalar BVPs for each  $k \neq 0$**

$$\begin{aligned}(\partial_{zz} - k^2) \hat{p} &= \nu k_x \hat{f}_x + \nu k_y \hat{f}_y + \partial_z \hat{f}_z \quad \text{and} \quad (\partial_z \pm k) \hat{p}|_{z=0(\text{or } H)} = 0, \quad \text{(solve first)} \\ \eta (\partial_{zz} - k^2) \hat{u} &= \nu k_x \hat{p} - \hat{f}_x \quad \text{and} \quad (\partial_z \pm k) \hat{u}|_{z=0(\text{or } H)} = \pm \nu k_x \hat{p}|_{z=0(\text{or } H)} / (2\eta k), \\ \eta (\partial_{zz} - k^2) \hat{w} &= \partial_z \hat{p} - \hat{f}_z \quad \text{and} \quad (\partial_z \pm k) \hat{w}|_{z=0(\text{or } H)} = \hat{p}|_{z=0(\text{or } H)} / (2\eta).\end{aligned}$$

- One can solve the BVPs using the Chebyshev spectral integral BVP solver of Greengard [1], or a Galerkin approach (for Brownian Dynamics).
- Fourier/Chebyshev computations log-linear time using 3D FFTs.
- Main CPU cost in kernel spreading/interpolation to/from the grid.

[1] Leslie Greengard. Spectral integration and two-point boundary value problems. SIAM Journal on Numerical Analysis, 28(4):1071-1080, 1991.

# Analytical Wall Correction

The correction solve (homogeneous Stokes + BCs):  
solution in the form of plane wave expansion,

$$\mathbf{u}_{corr}(\mathbf{r}) = \frac{1}{2L^2} \sum_{\mathbf{k}=0}^{\infty} \hat{\mathbf{u}}_{corr}(\mathbf{k}, z) \cdot e^{i\mathbf{k}\cdot\boldsymbol{\nu}}$$

where  $\mathbf{k}=[k_x, k_y]$ ,  $\boldsymbol{\nu}=[x,y]$ , and with slip BCs

$$\mathbf{u}_{corr}|_{z=0} = -\mathbf{u}_{DP}|_{z=0} = [u_0, v_0, w_0]$$

the analytical solution is,

$$\hat{u}_{corr}(\mathbf{k}, z) = -\frac{k_x}{k} (ik\hat{w}_0(\mathbf{k}) + k_x\hat{u}_0(\mathbf{k}) + k_y\hat{v}_0(\mathbf{k}))ze^{-kz} + \hat{u}_0(\mathbf{k})e^{-kz},$$

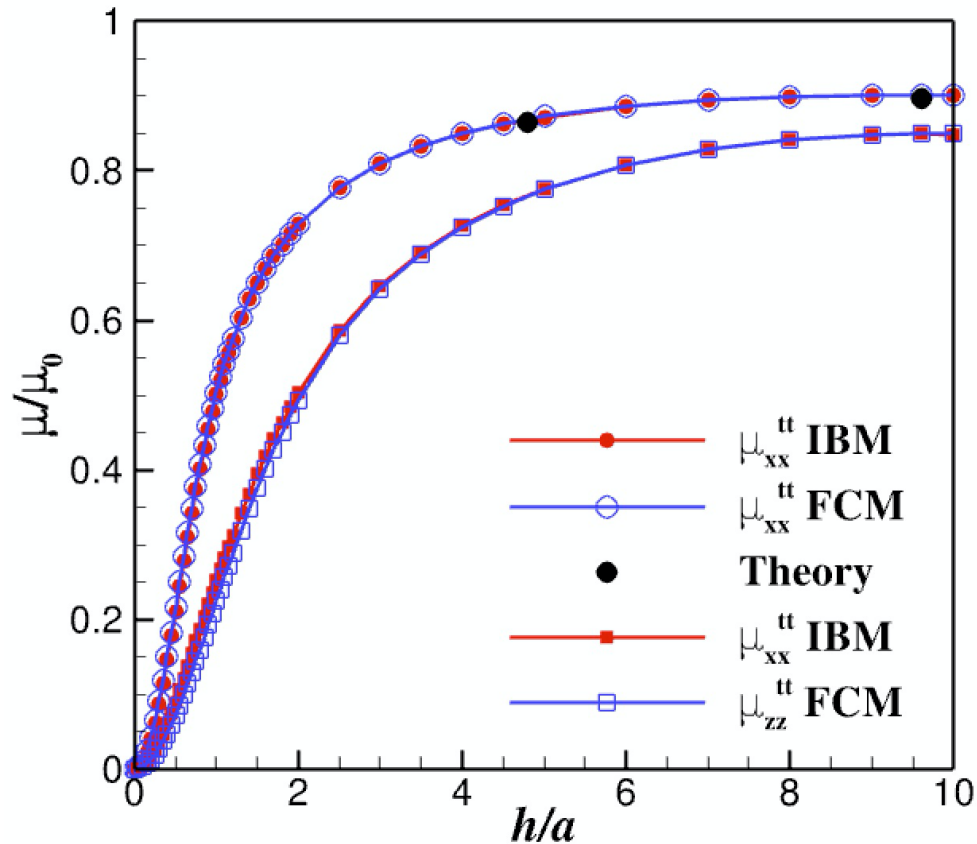
$$\hat{v}_{corr}(\mathbf{k}, z) = -\frac{k_y}{k} (ik\hat{w}_0(\mathbf{k}) + k_x\hat{u}_0(\mathbf{k}) + k_y\hat{v}_0(\mathbf{k}))ze^{-kz} + \hat{v}_0(\mathbf{k})e^{-kz},$$

$$\hat{w}_{corr}(\mathbf{k}, z) = (k\hat{w}_0(\mathbf{k}) - ik_x\hat{u}_0(\mathbf{k}) - ik_y\hat{v}_0(\mathbf{k}))ze^{-kz} + \hat{w}_0(\mathbf{k})e^{-kz}.$$

$u_0, v_0$  and  $w_0$  are from the numerical solution of DP so known in  $\mathbf{k}$ -space.

# Single particle trans-trans mobility in slit channel

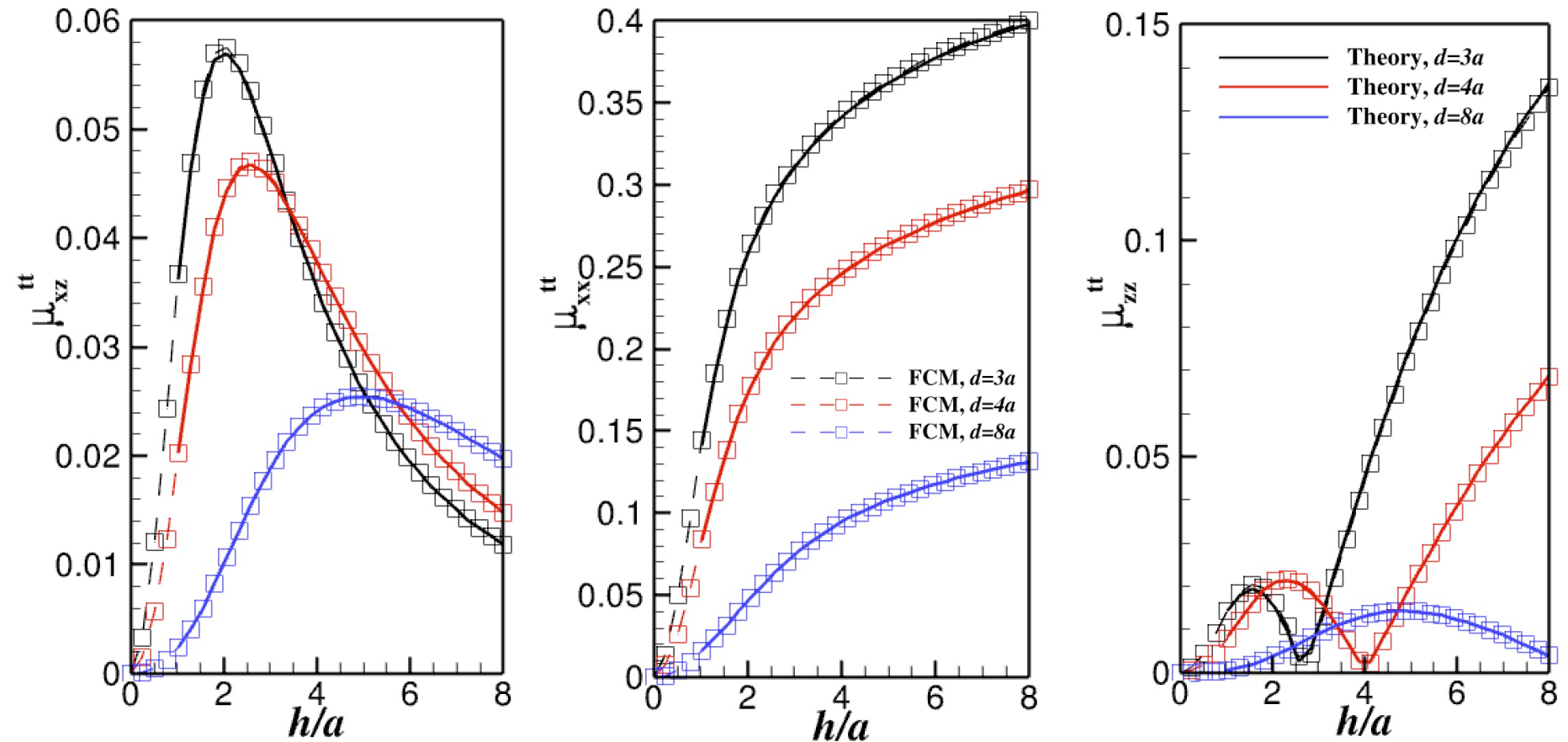
Parallel and perpendicular normalized trans-trans mobilities for a single particle in **slit channel** of width  $H=19.2a$



Our results in good agreement with theory by Faxen, and also matches well with the immersed boundary method.

# Trans-trans coupling above a wall

## Trans-trans coupling for two particles above a no-slip wall



The solid lines correspond to the direct formulas of Swan and Brady. We are in reasonable agreement with the theoretical predictions for  $h > a$ .

# Switching to ES kernel

The “Exponential of a Semicircle” (ES) kernel is given by,

$$\phi_{\beta}(z; \alpha) = \frac{1}{\int_{-\alpha}^{\alpha} e^{\beta(\sqrt{1-(\frac{z}{\alpha})^2}-1)} dz} \begin{cases} e^{\beta(\sqrt{1-(\frac{z}{\alpha})^2}-1)}, & |z/\alpha| \leq 1 \\ 0, & \text{otherwise.} \end{cases}$$

where  $\alpha=wh/2$ , where  $h$  is the grid spacing in  $xy$ ,  $w$  is the number of grid points to which we spread in each direction.

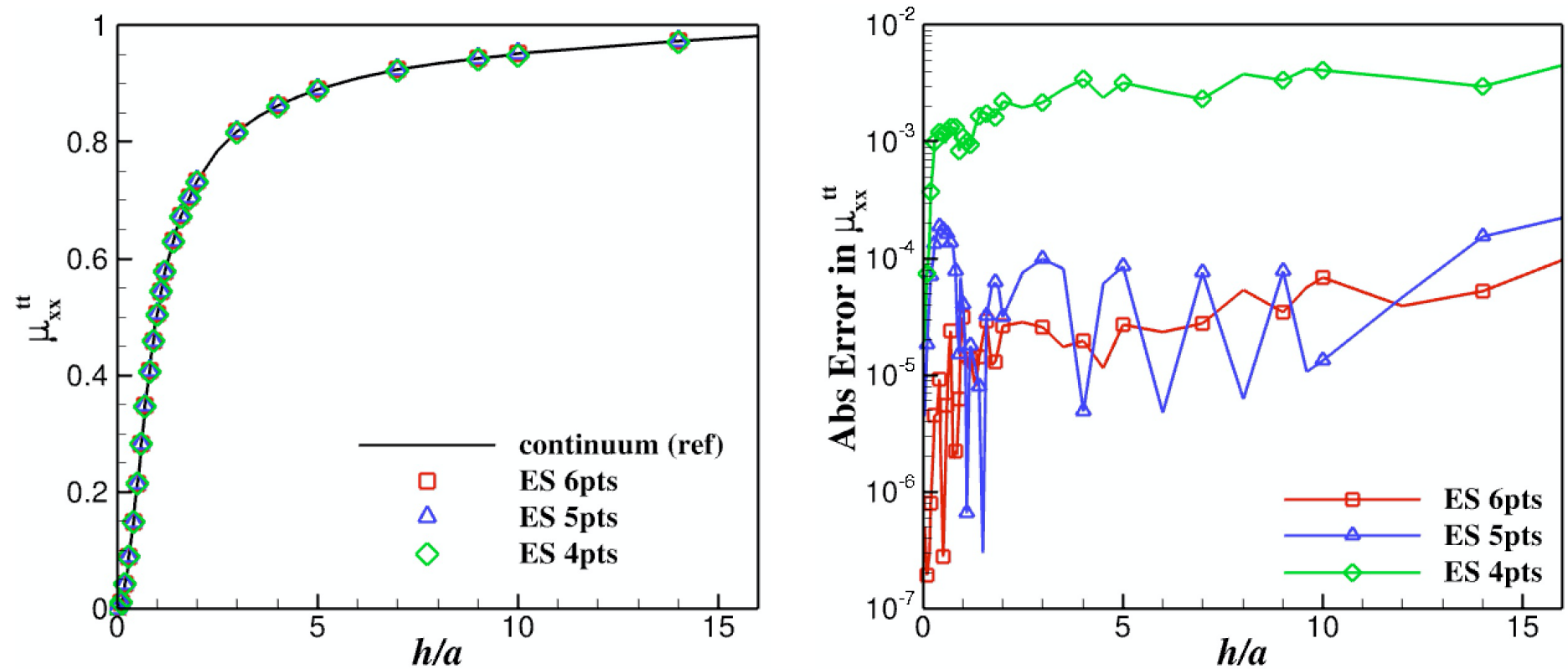
- Almost optimal convergence in  $w$  in terms of spreading/interpolation [2]
- However, it is **not isotropic in 3D**, loss of translation/rotation invariance

Optimal combinations of  $w_F$  and  $\beta_F$  along with optimal errors and effective radii

$w_F$	4	5	6
$\beta_F/w_F$	1.785	1.886	1.714
%-error <sub>F</sub>	0.3695	0.0554	0.0214
$a/h_{xy}$	1.2047	1.3437	1.5539

# Numerical Results: Trans-trans Mobilities with ES kernel

Normalized parallel trans-trans mobilities with ES kernel

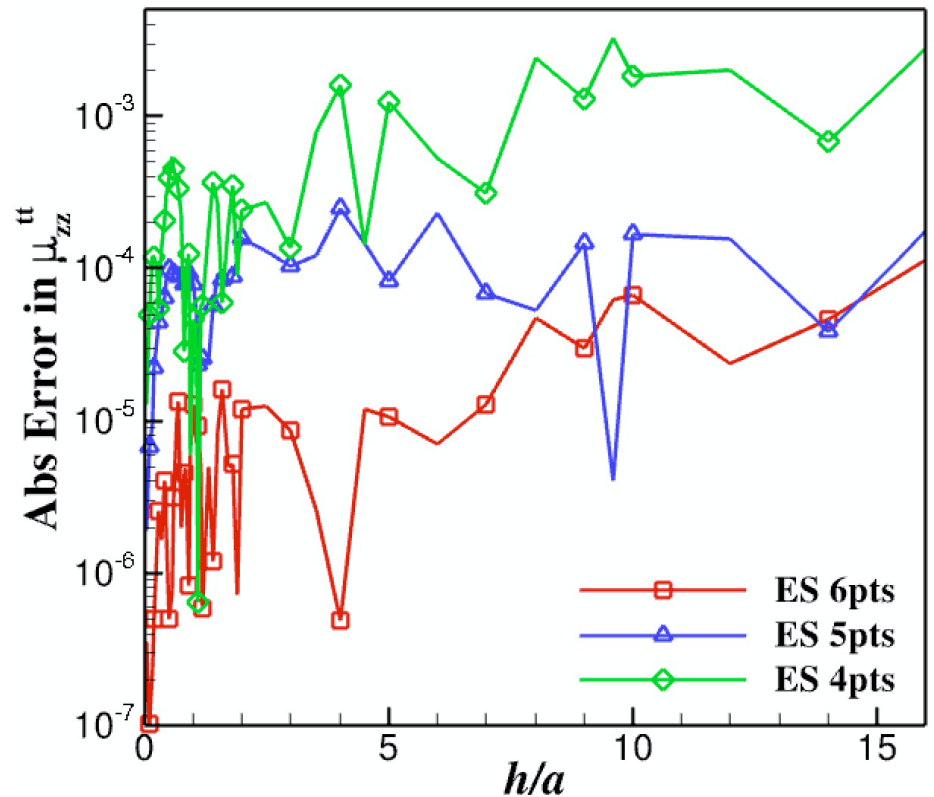
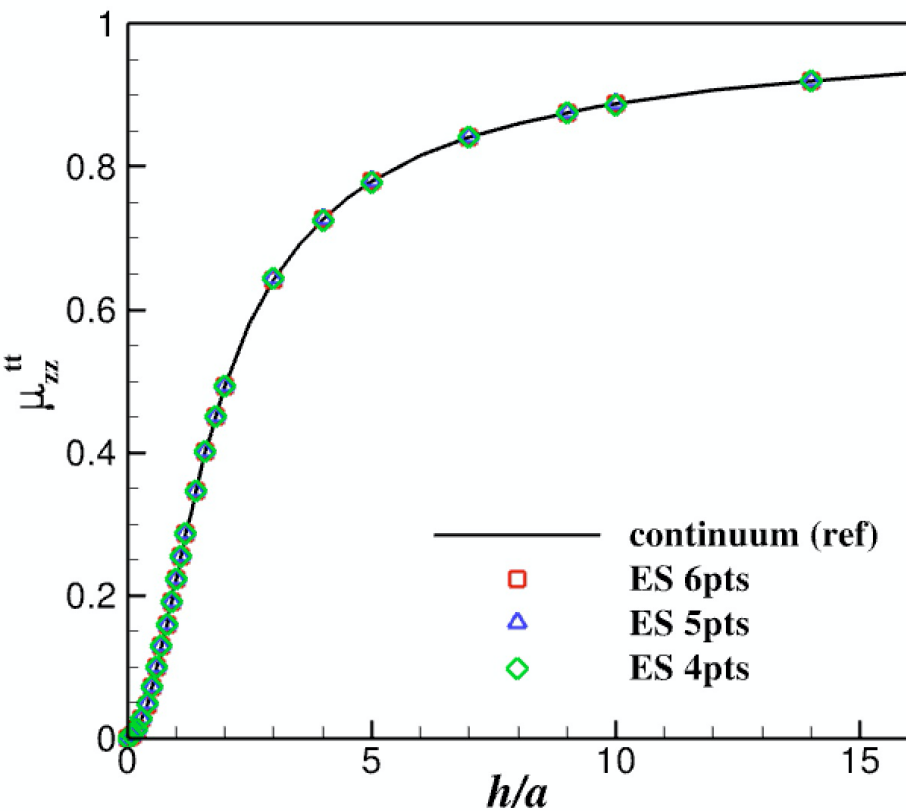


Gaussian needs  $\sim 10$  pts in each direction to obtain 3~4 digits accuracy.

Reference calculated using ES ( $w_F = 12$ ) with refined mesh (for  $w_F = 6$ ), so that the hydrodynamic radius  $a$  remains the same.

# Numerical Results: Trans-trans Mobilities with ES kernel

Normalized perpendicular trans-trans mobilities with ES kernel



Reference calculated using ES ( $w_F = 12$ ) with refined mesh (for  $w_F = 6$ ), so that the hydrodynamic radius  $a$  remains the same.



**Thank you!**